WildCrash Litepaper





Welcome to WildCrash



WildCrash is a project centered around the strong will to develop a great and competitive videogame living onto the blockchain: a game with a sustainable ecosystem based on cryptocurrency. This come to be possible through the P2E game system, allowing the community to become the real engine and fuel of this project. We wish to create a videogame that can compete with 'standard' games from majors, blending the power of the crypto world. The game would be available on both mobile app stores and PCs.

While the users will own the assets bought in the WildCrash market, we want to let them to become the real owners of those assets also outside of WildCrash ecosystem, with the option to release the rights of the assets, to be free to really own them and to be free to sell them also in other crypto markets.

Free-to-Play, Play-to_earn, Marketplace, Assets and NFTs, Tournaments, Challenges, Community, fun and much more. This is WildCrash!





What is WildCrash?

Long time ago, in a far far away flat planet called P.E.T.- 0, the Pet-0s, inhabitants of the planet, play their famous game called 'WildCrash': it is simply the most amazing bumper cars challenge ever. The winner will get eternal glory, become rich and will be honored among the best drivers ever!

'Wildcrash' is the craziest bumper cars game ever! The heros are cute animals drivers of dune-buggy style cars! Build your own race team, with custom cars and unique puppy drivers. Survive into the arena and the races, crashing agaisnt the cars of the other teams. The more you crash the opponents, the more chance to win!

P2E! You can earn \$CRASH tokens playing the games, the tournaments, the races, the challenges, buyng/selling unique NFTs in the market, and much more!

Join the Pet-0s!





Wildcrash is a videogame that offers many options: playing, completing tasks, challenging players, buying and selling assets, to earn having fun! The main tournaments are the 'Cars Battle Arena' and the 'Battle Race': the teams are challenging each other to survive!

Each team is made by collectible cars and drivers. On the game market it is possible to buy and sell full cars, car pieces and drivers.

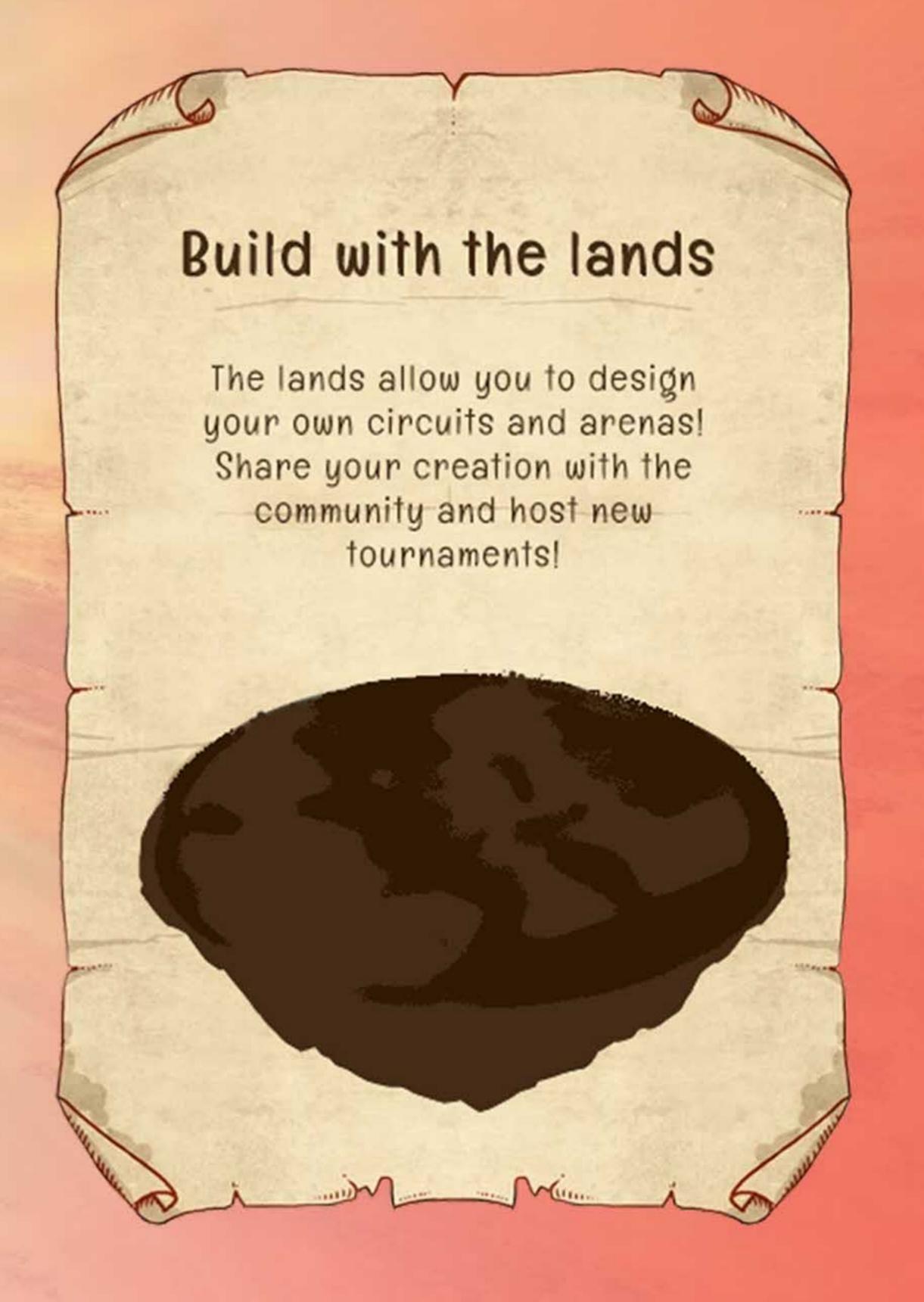
Then using the lands it is possible to design custom circuits and battle arenas, to share them with the community and to buy and sell them as for the other assets. This and much more in WildCrash's World!



Create unique custom cars!



Collect Pet-0s drivers!



Design unique circuits!

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WildCrash Roadmap

PHASE 1

- \$CRASH token contract.
- Communities launch
- Audit

PHASE 2

- First playable demo game online
- \$CRASH token Presale
- P&C

PHASE 3

- End of Public Presale
- Tokens launch and listing
- Demo update

PHASE 4

- Game alpha release
- INO

PHASE 5

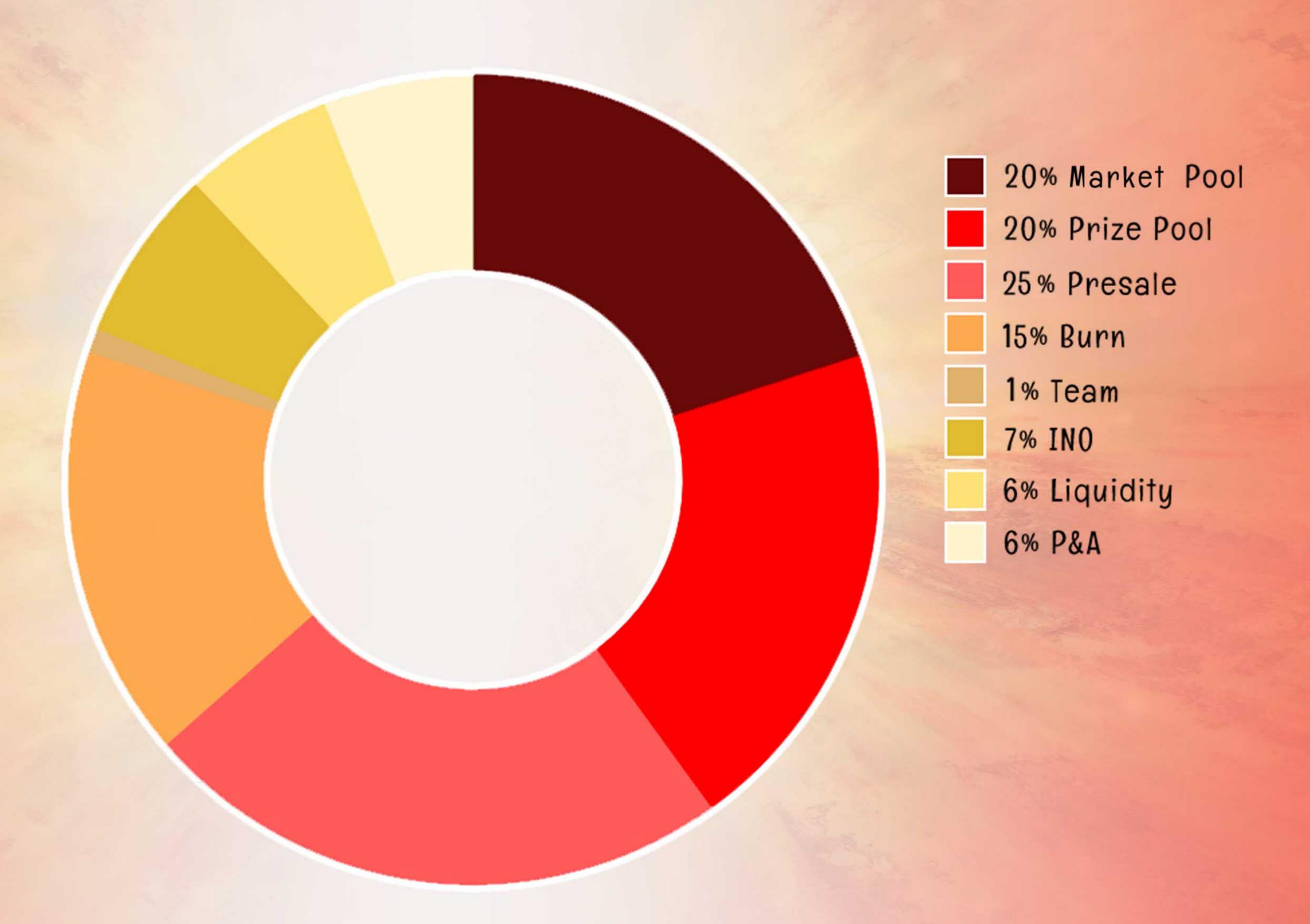
- Game Beta testing
- Community Game Testing event

PHASE 6

- Official Game launch
- In-game NFTs market
- Events and tournaments



WildCrash Tokens Allocation





WildCrash Tokenomics



20% Market Pool

20% Prize Pool

25% Presale

15% Burn

7% INO

1% Team

6% P&A

6% Liquidity

Total Supply:

1,000,000,000 \$CRASH

Presale's Steps:

\$0,015 to \$0,055

A minimum of 2 years of vesting period for the whole pools, while Presale Pool and INO Pool have an 8 months of vesting period.

Tokens unlock is scheduled 2 months after TGE*. However it may change in the future, depending on market conditions and demand.

* In this case TGE will be after all Presale's steps completition.

Market Pool:

20% - 200,000,000 \$CRASH

Prize Pool:

20% - 200,000,000 \$CRASH.

Presale Pool:

25% - 250,000,000 \$CRASH

Burn Pool:

15% - 150,000,000 \$CRASH

INO:

7% - 70,000,000 \$CRASH

Team:

1% - 10,000,000 \$CRASH

P&A:

6% - 60,000,000 \$CRASH

Liquidity:

6% - 60,000,000 \$CRASH

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